Free (Ad)vice

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Broad Interest: The Market for "Free" Information

- The Internet means that content is everywhere
- Much of that content is information about other content
 - Suggestions for YouTube, SoundCloud, webpages themselves
 - Prices don't do most of the work in allocating either information or resources
 - Reputation even more important without prices
- This paper's narrow topic: People find content through free advice, but advice is often mixed with ads
 - Focus on FTC policy, especially disclosure policy, for influencers engaged in this business
- Related to "fake news"



"I never, ever link to anything I wouldn't want to buy for myself, commission or no commission."

Free (Ad)vice: Google



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 Construct a simple model, capable of understanding basic trade-offs and some policies

- Not meant to be a full model of Twitter or Google, but rather an abstract way to think about this kind of relationships
- Borrow ideas from contracting literature without monetary transfers especially Li, et al. (2015) and DeMarzo and Fishman (2003)
- Show that this channel leads to different policy results: disclosure can be bad for consumers
 - Key: Ads play two roles: as temptation for which incentives are needed (currently) and reward (in the future) by which those incentives are achieved
- Alternative policy rule: opt-in disclosure

- Continuous time, infinite horizon, discount rate normalized to 1
- If *follower* follows *influencer* ($f_t = 1$, observable), good advice arrives to follower at rate $(1 a_t)\lambda$
 - Influencer (privately) chooses ad level a_t
 - Influencer gets payoff λa_t from ad technology
 - Follower gets value 1 for each piece of good advice; follower's payoff is public
- If the follower chooses not to follow the influencer $(f_t = 0)$, follower gets s > 0 (but $s < \lambda$) and influencer gets 0

- Fixed level of a, together with f = 1 at all t traces out Pareto frontier
- Let V be follower's value and W be influencer's value:

$$V + W = \lambda$$

- No monetary transfers, reward comes via (public) history dependent choice of f_t and a_t
 - Public history is the list of dates at which good advice was received, plus entire history of f
- No commitment for influencer. Consider both commitment and no commitment for follower
 - Qualitatively similar results
- Assume influencer needs a fixed level \bar{W} of payoff ex ante to make advice technology feasible

■ Summarize the contract at t by 0 ≤ dt ≤ 1, the discounted number of expected periods of following in the future:

$$d_t = E \int_0^\infty e^{-j} f_{t+j} dj$$

Describing contracts this way turns out to be WLOG
Influencer utility is a monotonic transformation of d

Intuition on role of *d*

Expected discounted surplus is an increasing linear function of d:

$$TS(d) \equiv V(d) + W(d) = \lambda d + s(1-d)$$

Higher d makes incentives on influencer more difficult

Incentives come from threat of not following in future, which is far off for high d

Trade off for follower: higher total surplus vs. lower share

- When d = 0, total surplus is s, all follower
- When d = 1, total surplus is $\lambda > s$, all influencer
- For IC: Marginal return to a is λ − λ(W(d') − W(d)), so good advice a < 1 requires W(d') − W(d) ≥ 1</p>

Value Function



Concavity of V Implies Always Incentivize Good Advice if Possible

Concave V implies

- W is increasing and convex
- IC binds: $a < 1 \Longrightarrow W(d') W(d) = 1$
- If IC binds, value of good advice is exactly compensated with future value, so the gain in social surplus from d' > d is the net benefit of the good advice for the influencer.

This is always positive

Since a = 1 generates nothing for follower, they only choose it when even d' = 1 is not enough for a < 1, i.e. λ − W(d) < 1
W(d) = λ − 1

Value Function



Suppose the influencer's payoff is taxed (for all t) to $au\lambda a$

• Denote the solution by $W_{\tau}(d)$ and $V_{\tau}(d)$.

Proposition

$$W_{ au}(d) = au W(d), \ V_{ au}(d) = V(d)$$

- Nothing about the allocation changes
- \blacksquare Intuition: τ impact on IC constraint present and future rewards equally

- An additional technology, not available to influencer/follower
 - Perhaps requires returns to scale, and benefits spill-over across followers
- Technology can potentially detect true a and punish (upward) deviations
 - Does so by comparing "disclosed level" to chosen a

- When a = 0, ads (deviation) makes $u \leq 1$
 - Reflects potential penalty for non-disclosure
- When a = 1, ads (on path) make $max\{m, u\} < 1$
 - Assumption: disclosure lowers total value of message to influencer to m < 1
 - Disclosure might make ad less appealing, or just take up resources
 - In Inderst and Ottaviani (2012), disclosure can make impact of advice less in a way that lowers its informativeness
 - Can be made endogenous if some paid advice is also good advice.

- If $m \le u$ no ads are disclosed and every ad earns u
 - Just like taxation with \(\tau = u: reduces W\) and leads V unchanged
 - Could have a negative supply response, depending on elasticity

If m > u, all disclosed ads for d > â, no disclosed ads for d < â

Proposition

Suppose u < m. Then V(d) is decreasing in u.

Relaxes IC, so for any $d \in (0, 1)$, raises V(d), lowers W(d)

The benefit of u < m



Welfare and *u*



- A policy that "deregulated" top influencers (i.e. high d) would be better if m < 1
- Opt-in policy: if your Twitter account says you disclose, you must disclose. "All paid tweets disclosed with #ad"; could be turned off when you become a "top influencer" (high d)

- Paid good advice: sometimes ads and good advice are not in conflict
 - Can help explain the taxation effect of disclosure: if consumers are rebated only if they don't pay full attention, they pay less attention to good paid advice
- Inherent value of followers: Google disclosed ads on RHS, attention seeking celebrity
 - Inherent value makes influencer more valuable to follower by strengthening incentives
- Bad advice: ads may lead to bad outcomes
- Lack of commitment for follower
 - Matters for contract, but qualitative features unchanged

- Dynamic model of one sided trading favors with "trust" form of reputation
 - Helpful for thinking about advice that is mixed with ads
 - That sort of advice is not new but growing, and we will need models to think about those markets, and regulation of these markets
 - Theory literature is already moving this way and can be adopted in IO
- Fundamental difference from monetary transactions: actions to be regulated are sometimes what the consumer wants to avoid (spam) but the way the consumer pays for services.
 - Can influence the way we think about disclosure, competition, taxes, etc.